



## 1 SUMMARY

To sort an **array of numbers** into **ascending order**. The 'Quicksort' algorithm is used, see, C.A.R. Hoare, 'Quicksort', Computer Journal, April 1962.

**ATTRIBUTES** — **Version:** 1.0.0. (12 July 2004) **Types:** Real (single, double), Integer. **Original date:** April 1980. **Origin:** C.Birch\*, Harwell.

## 2 HOW TO USE THE PACKAGE

### 2.1 The argument list and calling sequence

*Sorting single precision numbers*

```
CALL KB05A (ARRAY, N)
```

*Sorting double precision numbers*

```
CALL KB05AD (ARRAY, N)
```

*Sorting integer numbers*

```
CALL KB05AI (ARRAY, N)
```

ARRAY is an **array** containing the numbers to be sorted and the user must put these in ARRAY(I), I=1,N. On return from the subroutine they will have been sorted into ascending order. ARRAY should be of Fortran type corresponding to the name of the sorting subroutine being used.

N is an INTEGER variable and must be set by the user to the number of numbers in the array.

## 3 GENERAL INFORMATION

**Use of Common:** none.

**Workspace:** private integer workspace of length 100, which limits the size of ARRAY to  $2^{50} \approx 10^{15}$ .

**Other subroutines:** none.

**Input/Output:** If  $n < 1$  an error message is printed.

**Restriction:**  $n \geq 1$ .

## 4 METHOD

The 'Quicksort' method is used, see C.A.R. Hoare, 'Quicksort', Computer Journal, April 1962.

## 5 EXAMPLE OF USE

This example program sorts the N numbers in the array ARRAY into ascending order using a call to KB05AD.

```
PROGRAM MAIN
INTEGER N, I
PARAMETER ( N = 10 )
DOUBLE PRECISION ARRAY( N )
DATA ARRAY / 1.0D0, 5.0D0, 7.0D0, 0.0D0, 4.0D0,
*           6.0D0, 2.0D0, 3.0D0, 9.0D0, 8.0D0 /
CALL KB05AD( ARRAY, N )
C
WRITE( 6, "( ' reordered array = ', /, 10F5.2 )" )
* ( ARRAY( I ), I = 1, N )
STOP
END
```

This produces the following output:

```
reordered array =
0.00 1.00 2.00 3.00 4.00 5.00 6.00 7.00 8.00 9.00
```